

# CODE™ (1)

## Objective

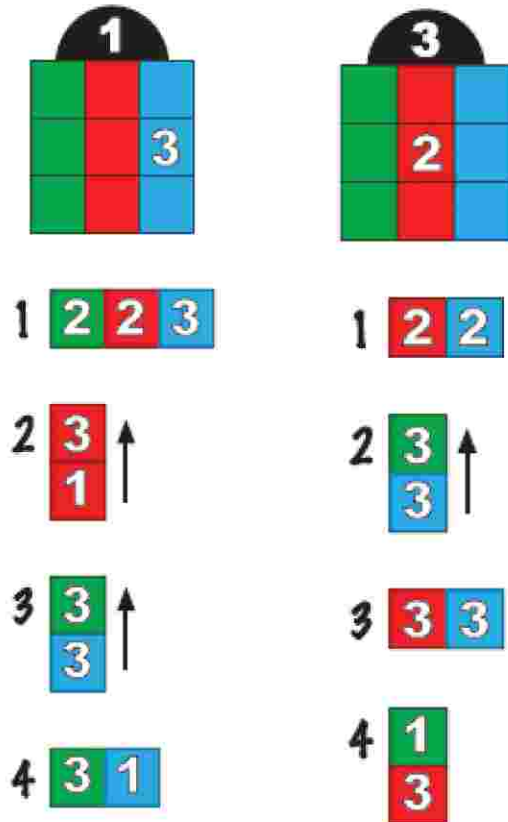
The object of the game is to place the big colour numbered tokens onto the matching colour-coded game grid in a pattern that satisfies the clues given in each challenge. Each challenge has only ONE unique solution.

## Game Play

You are presented with a set of clues pictorially which describes the positional relationships of the tokens. Depending on the challenge, the playing game grid can have anywhere from 9 (3 x 3 Grid) up to 25 (5 x 5 Grid) tokens. The big tokens must be placed in the matching coloured columns, differentiated by the Green (G), Red (R), Blue (B), Yellow (Y), and Purple (P).

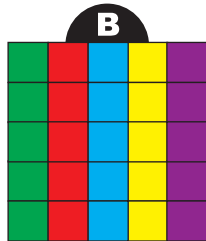
UNDERSTANDING CLUES	
Clue Type	Explanation
	This means that G3 & B1 are in the same row.
	This means that G2, R2 & B3 are in the same row.
	This means that Y1 & R3 are not in the same row.
	This means that G3 & R4 are in the same row, but B3 is not in the same row with them.
	This means that R4 & B2 are in adjacent rows (i.e. R4 is one row above or below B2).
	This means that Y2, R1 & Y3 are in three adjacent rows, and R1 is in the middle row between them. However, Y2 or Y3 may be on top.
	This means that B1 & B2 are not in adjacent rows (i.e. B1 is not one row above or below B2).
	This means that R3 & Y1 have one row in between them, and B3 is not in the middle row. However, R3 or Y1 may be on top.
	This means that P4 is in unknown rows above G5 (i.e. P4 must be at least one row above G5).

## Sample of 3 x 3 Puzzles:



## 3 x 3 Solutions





1 1 4 5

2 3 1 3

3 2 5 1

4 5 2

5 1 3

6 1 2

7 1  
3  
5

8 3  
2

9 1  
5

10 2  
4

11 3  
4

12 4  
2  
4

13 1  
5  
3

14 1  
1  
5

15 2  
1  
5

16 3  
2  
5

17 3  
1 ↑